

**ENGINEERING H192
PRELIMINARY ASSIGNMENT 22**

1. Two of the common ways to pass arguments to functions in many programming languages are _____ and _____.

2. Passing an argument by value passes a _____ to the called function.

3. A class is a data type like a struct that can contain data and functions. Once you have declared an instance of a class you have created an _____ of that type of class.

4. Typically in C++ classes, the variables are _____ or _____ and the member functions are _____.

Name _____ **Instr.** _____ **Room** _____ **Seat** _____ **Hour** _____